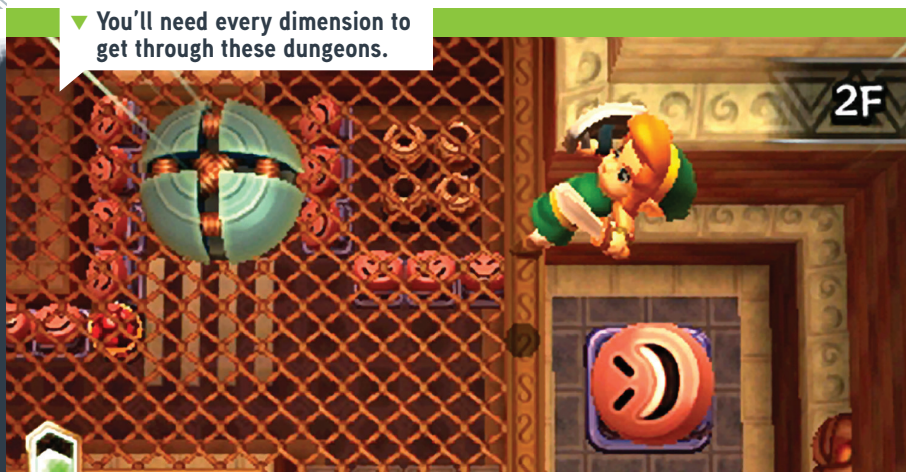


▼ You'll need every dimension to get through these dungeons.



▼ This is what happens when Eric Carmen's "Hungry Eyes" meets "U Can't Touch This."



► Wall Scrawler  
Link can use his wall-sketch ability to get out of some hairy situations. But you should note, you can only stay in 2D form until your magic bar runs out, and can only move horizontally, not up and down.



## NOSTALGIA CAN BYTE ME \\\

After seeing *A Link to the Past*'s 16-bit world in stereoscopic 3D, it'll be tough to look at the SNES classic the same way. Environments were beautifully shaded with an eye-popping color palette, and though I didn't get to see what *Dark World* will look like, I'm sure the twisting underworld will share that same attention to detail. Also missing from my demo was the swine lord of chaos, Ganon.



## ▲ HOME, SWEET HOME!

In Hyrule, it's all about location. Sure, our shamrock-colored hero doesn't have much to show for the copious rupees we've collected over the years, but Link's the kind of guy who likes simple things...like pots.

3DS

GAME DETAILS

HANDS-ON



## THE LEGEND OF ZELDA: A LINK BETWEEN WORLDS

### INFO

Publisher: Nintendo  
Developer: Nintendo  
Platforms: Nintendo 3DS

### RELEASE DATE

November 2013

### MULTIPLAYER/ONLINE

Single-player only

### GENRE

Action-adventure

### SUITABLE FOR

Heart-broken Hyruleans and anyone with a *Link to the Past*.

### NOT OUT YET? PLAY THIS!

Two *LttP*-like adventures,

*Oracle of Ages* and *Oracle of Seasons*, have hit the 3DS' Virtual Console.



## WANT MORE? SCAN THIS!

Scan the QR code with your smartphone to watch the official trailer for *The Legend of Zelda: A Link Between Worlds*.



### WHAT'S GREAT:

- ♥ Sure to please new and retro gamers alike
- ♥ Link uses more dimensions than an episode of *The Twilight Zone*



### WHAT'S NOT SO GREAT:

- ✗ What's *Dark World* going to look like?
- ✗ Will we ever look at the original the same way?